# **SOFTWARE RELEASE NOTES**

**Product: Mbox Media Server** 

Manufacturer: PRG

**Subject: Software Version 5.4.1** 

Bulletin No: MBX-075 Date: December 1, 2025

## INTRODUCTION





#### Mbox Software Version 5.4.1

We are pleased to announce that software version 5.4.1 is now available for the Mbox Media Server applications including Mbox, Mbox Daemon, and Mbox Remote. Software version 5.4.1 addresses several issues in the Mbox 5.4 applications.

## Compatibility with Apple Silicon Processors - M1/M2/M3/M4 - and macOS versions

All Mbox 5.x applications are universal application and run <u>natively</u> on both Apple Silicon and Intel computers. All Mbox 5.x applications require at least macOS 10.14.6 and are compatible with all newer versions of macOS up to and including macOS 26 Tahoe. The use of Sequoia or Tahoe is <u>still discouraged</u> at this time due to bugs in the OS. If you must use Sequoia or Tahoe and have issues using Mbox, please contact <u>MboxSupport@prg.com</u> for assistance.

**IMPORTANT!!** Future versions of Mbox will <u>eliminate</u> support for older versions of macOS. Mbox 5.4.x will be the <u>last</u> version with support for macOS Mojave (10.14) and possibly Catalina (10.15).

## Mbox, PRG, and your Personal Data

Please refer to the release notes for Mbox software version 5.0.2 (MBX-065) for information regarding PRG's use of your personal data. Please contact <a href="MboxSupport@prg.com">MboxSupport@prg.com</a> if you have any questions.

#### **Corrected Issues**

#### Mbox:

- + Fix issue with pixel mapping merge that caused non-merging fixtures to receive incorrect merge data from preceding merging fixtures.
- + Restore NTSC video output via Blackmagic Designs devices.
- + Eliminate duplicated parent folder when installing Mbox on external drive.
- + Fix issue with YUV inputs (BMD, NDI, AVFoundation) that caused red and blue channels to be swapped when certain effects were applied.
- + Fix latent occlusion when switching from one 3D object to another on the same layer.
- + When license level of application changes, the Preferences tab is now able to set the allowed number of layers.
- + The Image Remap tab's Screen Object > Stride parameter no longer allows values with a decimal point.

### Remote:

- + Fix possible crash when adding pixel mapping groups.
- + Fix potential issue when opening pixel mapping file with embedded source dimension information in live edit mode.
- + Fix issue in Tahoe that caused left mouse-clicks in some tables to be ignored.
- + Fix issue that could affect the immediate update of edited mix names on the Status tab.
- + Pixel mapping Group table sorts in correct numerical order.



- + Pixel mapping Group tab text now shows correct range for group addresses.
- + When license level of Mbox application changes, Remote's Preferences tab is now able to set the allowed number of layers.
- + The Image Remap tab's Screen Object > Stride parameter no longer allows values with a decimal point.
- + Fix possible crash when reordering topo Modelinfo controls on Projection Editor window.

## **Updated Features**

- + NDI output is limited to 1/2 of primary video output refresh rate when that refresh rate is > 60fps.
- + Revised application icons compatible with macOS 26 Tahoe's new icon shape.